

Groovy, Java, and Kotlin

Functional Programming

Contact Info

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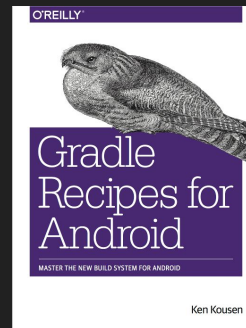
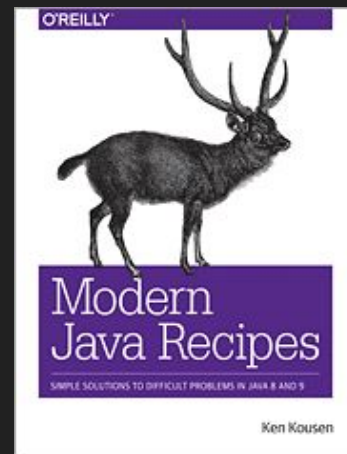
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Videos

O'Reilly video courses: See [Safari Books Online](#) for details

[Groovy Programming Fundamentals](#)

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- [Certified by JetBrains](#) for Kotlin



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- (Would do the same thing for **Groovy** if a program existed :)



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- (Ditto for **Java**)



GitHub Survey 2018

<https://octoverse.github.com/projects#languages>

Fastest Growing Languages

1 → Kotlin

9 → Groovy

Note Java is #2 in Top Languages Over Time

Lambda Expressions

Java lambda expressions

Assigned to **S**ingle **A**bstract **M**ethod interfaces

Parameter types inferred from context

Functional Programming

Lambda, Method References, and Streams

LambdaDemo.java

MapFilterReduce.java

PrimeChecker.java

StreamsDemo.java

Functional Programming

Groovy uses closures for lambdas

Stream methods are on collections

collect, findAll, inject vs map, filter, reduce

lambdas.groovy

map_filter_reduce.groovy

PrimeCheckerGroovy.groovy

Kotlin Functions

Kotlin defines functions defined with the "fun" keyword

```
fun main(args: Array<String>) { ... }
```

If function consists of one statement, can use assignment

```
fun sayHello(name: String) = println("Hello, $name!")
```

(note: semicolons not needed)

Kotlin Functions

Return type shown after signature

```
fun sum(a: Int, b: Int) : Int {  
    return a + b  
}
```

Simpler:

```
fun sum(a: Int, b: Int) = a + b
```

Return type inferred

(Use "Unit" return type for Java "void")

Functions

Support default parameters

```
fun read(b: Array<Byte>, off: Int = 0, len: Int = b.size) {  
    ...  
}
```

Override defaults by supplying actual values

Lazy Streams

Java Streams are lazy

Only process as much data as needed

Groovy and Kotlin collections are not

But Groovy can use Java streams and Kotlin has sequences

LazyStreams.java

LazyStreamsGroovy.groovy

LazyStreamsSpec.groovy

Kotlin Sequences

Methods like `map`, `filter`, `reduce`, and `fold` are added to collections

The "`asSequence()`" method converts collection to sequence

Like Java streams

Evaluated element at a time

No data processed unless there is a terminal expression

POGOs vs POJOs

Plain Old **Groovy** Objects

private attributes, public methods, public class

map-based constructor

generated getters and setters

@Canonical → toString, equals, hashCode, tuple ctor

POJOs vs POGOs

Sorting streams with POJOs/POGOs

Golfer.java, SortGolfers.java

GroovyGolfer.groovy, sort_groovy_golfers.groovy

GroovyGolferCS.groovy

Kotlin Data Classes

Classes defined using the keyword "data"

```
data class Customer(val name: String, val email: String)
```

(That's the entire class)

Data classes have:

- generated getters and setters
- `toString`, `equals`, `hashCode`
- `copy()` method
- `componentN()` methods for destructuring

Groovy JDK

Methods added to Java to make it groovier...

Location.java

Geocoder.groovy

GeocoderTest.java

Going Beyond Java

AST transformations: `@Memoize`, `@TailRecursive`

`AnnotatedFunctions.groovy`

`UseAnnotatedFunctions.java`

`AnnotatedFunctionsTest.java`

`composition.groovy`

`currying.groovy`

Metaprogramming

Groovy can add methods to a class at runtime or compile time

`pirate.groovy`

Metaprogramming

Kotlin allows for **extension** methods added at compile time

Yoda.kt

Cat Pictures

Flickr RESTful (sort of) web service

<https://www.flickr.com/services/api/flickr.photos.search.html>

Parsing JSON

SwingBuilder

Can use Java 8 parallel streams

`cat_pictures.groovy`

`parallel_kitties.groovy`

Summary

Use **Groovy** and **Java** together
Each does what it does well

Java functional capabilities help
Groovy goes beyond them
Kotlin does too, but has its own quirks

Easy to mix the languages together

All demos (and more) at: https://github.com/kousen/java_groovy_kotlin